

Labelled Modal Tableaux

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Overview

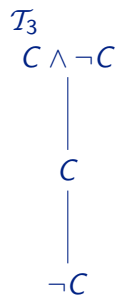
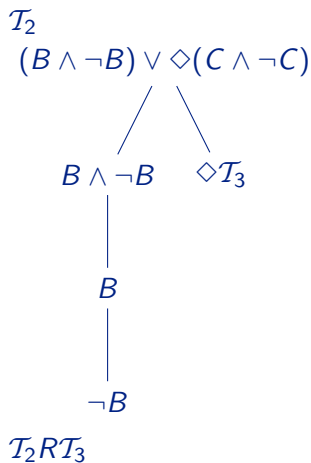
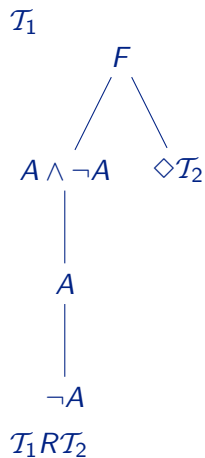
- Labelled Tableaux
- Relative Complexity

Tableaux

- Semantic tableaux method is a refutation proof method
- We start from the negation of the formula we want to prove, and systematically we try to build a model/countermodel according to inference rules that correspond to the semantic evaluation clauses
- A tableaux is a binary tree
- When we discover a contradiction we close the branch
- A proof of A is a closed tree for $\neg A$

Modal Tableaux

$$F = (A \wedge \neg A) \vee \diamond((B \wedge \neg B) \vee \diamond(C \wedge \neg C))$$



Tableaux vs Modal Tableaux



Labelled Modal Tableaux

- forest of classical trees
- labels to simulate the possible world structure

Labelled Modal Tableaux

- $A : i$
- ground labels:
 (w_3, w_2, w_1) ;
- free variable labels:
 (W_3, w_2, W_1, w_1) .

Free Variable Labelled Modal Tableaux

- propagation based (Single Step Tableaux)
- unification based (KEM)

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How to chose your tableaux system?

- ① Relative complexity
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- ③ It is your pet system
- ④ You want to spend the next two years to develop a yet another labelled tableaux
- ⑤ You don't understand the other systems

Comparing Two Tableaux Systems

- Experimental comparison
 - optimisation of the implementation
 - programming skills
- Theoretical comparison
 - identify the appropriate logic
 - identify the appropriate class of formulas
 - identify the appropriate comparison measure

Relative Complexity: Methodology

- Logic: modular, and no “optimisations” can be/have been devised;
- Formulas: they should challenge only the modal features and not the propositional ones;
- Comparison Measure: it should be appropriate for the problem at hand.

The Beauty of Symmetry



The Quest for Beauty

- Logic: modular, and no “optimisations” can be/have been devised: **DB**.
- Formulas: they should challenge only the modal features and not the propositional ones: $p \rightarrow (\Box\Diamond)^n p$.

p-simulation

Definition

A proof system \mathcal{A} p-simulates a proof system \mathcal{B} iff there is a function g , computable in polynomial time, which maps proofs in \mathcal{B} for any given formula ϕ , to proofs in \mathcal{A} for ϕ . (Cook & Reckhow 1979)

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- Semi-decidable systems;
- can compare only derivations of theorems;
- Non-deterministic notion;
- Not exhaustive searches.

p-search-simulation

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A system \mathcal{A} p-search-simulates a system \mathcal{B} iff there is a polynomial function g such that for any formula ϕ , g maps derivations (trees) from ϕ in \mathcal{A} to derivations (trees) from ϕ in \mathcal{B} (de Nivelle, Schmidt & Hustadt 2000).

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- We can compare derivations for generic formulas;
- It requires exhaustive proof search procedures.

Label Formalism

$$i = \overbrace{(W_2)}^{h(i)}, \overbrace{\left(\underbrace{w_3}_{h(b(i))}, \underbrace{(w_2, (W_1, w_1))}_{b(b(i))} \right)}^{b(i)}$$

each $b(\dots b(i)) = s(i)$

$s^3(i) = (w_2, (W_1, w_1))$

$h^3(i) = w_2$

$c^3(i) = (W_2, (w_3, w_0))$

where $w_0 = (w_2, (W_1, w_1))$

Single Step Tableaux (SST)

Massacci (1994,2000), Beckert and Gorè (2001)

$$\frac{\pi : i}{\pi_0 : w_n, i} \pi \qquad \frac{\diamond p : W_2, w_0}{p : w_3, W_2, w_0}$$

$$\frac{\nu : i}{\nu_0 : W_n, i} \nu^D \qquad \frac{\square p : w_1, w_0}{p : W_1, w_1, w_0}$$

$$\frac{\nu : i}{\nu_0 : b(i)} \nu^B \qquad \frac{\square p : w_1, w_0}{p : w_0}$$

$$\frac{X : i}{\frac{\neg X : j}{\times} i, j \text{ unify}}$$

$$\begin{array}{c}
 X : i \\
 \frac{\neg X : j}{\times} i, j \sigma_{DB}\text{-unify}
 \end{array}
 \qquad
 \frac{\pi : i}{\pi_0 : W_n, i}
 \qquad
 \frac{\nu : i}{\nu_0 : W_n, i}
 \qquad
 \frac{}{A : i \quad \neg A : i}$$

- world-unification: two world symbols;
- basic-unification (σ): two labels stepwise;
- axiom-unification (σ^D, σ^B): two labels axiom-wise;
- logic-unification σ_{DB} : two labels recursively

Basic Unification

- Two atomic labels unify iff
 - they are the same constant
 - one of them is a variable
- Two labels i and k unify iff
 - they have the same length
 - for each n , $h^n(i)$ and $h^n(k)$ unify

W_2, w_2, w_1
 w_3, W_1, w_1

Proposition

The basic unification of two labels can be computed in linear time.

B-morphism

$$\Phi_C^{i,n} = \{s^m(i) : m > n \text{ and } h^m(i) \in \Phi_C\}$$

$$\Phi_V^{i,n} = \{s^m(i) : m > n \text{ and } h^m(i) \in \Phi_V\}$$

Definition

Given a label i and an integer n , we will say that i has the *bmorphism property for n* iff there is a morphism $\theta : \Phi_C^{i,n} \mapsto \Phi_V^{i,n}$ such that

- 1 θ is injective, and
- 2 if $\theta(s^k(i)) = s^l(i)$, then $k < l$.

The meaning of bmorphism is that every constant can be consumed by a variable coming after it.

B-unification

Two labels σ^B -unify iff

- their distance is $2n$
- the segments of the same length σ -unify
- the longest label has the bmorphism property for m , where m is the length of the shortest segment.

$$W_2, w_2, w_1$$
$$w_1$$

$$W_4, W_3, w_3, W_2, w_2, w_1$$
$$W_1, w_1$$

Bmorphism Algorithm

Bmorphism(i, n)

```
Bcount := 0
for  $x$  from  $\ell(i)$  to  $n + 1$ 
  if  $Bcount \geq 0$ 
    then if  $h^x(i) \in \Phi_V$ 
      then  $Bcount := Bcount + 1$ 
      else  $Bcount := Bcount - 1$ 
  return Bcount
```

$i = (W_3, (w_4, (W_2, (W_1, (w_3, (w_2, W_1))))))$

The *Bmorphism* function returns the following values for n from 7 to 1.

$i, 7 \mapsto 0, i, 6 \mapsto 1, i, 5 \mapsto 0, i, 4 \mapsto 1, i, 3 \mapsto 2, i, 2 \mapsto 1, i, 1 \mapsto 0$

Complexity of B-unification

Proposition

*Let i be a label and n a positive integer such that $n < \ell(i)$.
 $B\text{morphism}(i, n) \geq 0$ iff i has the $b\text{morphism}$ property for n .*

Proposition

The σ^B -unification of two labels can be computed in linear time.

DB Unification

$$[i; j]\sigma_{DB} = \left\{ \begin{array}{l} [i; j]\sigma^{DB} \\ [c^n(i); c^m(j)]\sigma^{DB}, [s^n(i); s^m(j)]\sigma_{DB} \end{array} \right.$$

W_1, w_2, w_1

W_2, w_3, w_1

since

W_1, w_2, w_0
 w_0

$w_0 =$ w_1
 W_2, w_3, w_1

Complexity of DB-Unification

Proposition

The σ_{DB} unification of an atomic label and a label can be computed in polynomial (quadratic) time.

$$\begin{array}{ll} c^n(j) = w_0 & s^n(j) = j \\ c^{n-1}(j) = (h^n(j), w_0) & s^{n-1}(j) = b(j) \\ c^{n-2}(j) = (h^n(j), (h^{n-1}(j), w_0)) & s^{n-2}(j) = b(b(j)) \\ \vdots & \vdots \end{array}$$

and

$$\begin{array}{ll} c^{n-1}(c^{n-1}(j)) = w_0 & s^{n-1}(s^{n-1}(j)) = b(j) \\ c^{n-2}(c^{n-1}(j)) = (h^{n-1}(j), w_0) & s^{n-2}(s^{n-1}(j)) = b(b(j)) \\ \vdots & \vdots \end{array}$$

KEM vs SST

Proposition

The length of the proof of $p \rightarrow (\Box\Diamond)^n p$ in KEM is $O(n^2)$.

1. $\neg(p \rightarrow (\Box\Diamond)^n p) : w_1$
2. $p : w_1$
3. $\neg(\Box\Diamond)^n p : w_1$
4. $\neg\Diamond(\Box\Diamond)^{n-1} p : w_2, w_1$
5. $\neg(\Box\Diamond)^{n-1} p : W_1, w_2, w_1$
- ⋮
- $2n + 3$ $\neg p : W_n, w_{n+1}, \dots, W_1, w_2, w_1$

Proposition

The length of the proof of $p \rightarrow (\Box\Diamond)^n p$ in SST is $O(2^{n+1})$.

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2. $p : w_1$
3. $\neg(\Box\Diamond)^n p : w_1$
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5. $\neg(\Box\Diamond)^{n-1} p : W_1, w_2, w_1$
6. $\neg(\Box\Diamond)^{n-1} p : w_1$
7. $\neg\Diamond(\Box\Diamond)^{n-2} p : w_3, W_1, w_2, w_1$
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11. $\neg(\Box\Diamond)^{n-2} p : W_2, w_3, w_1$
12. $\neg(\Box\Diamond)^{n-2} p : w_1$

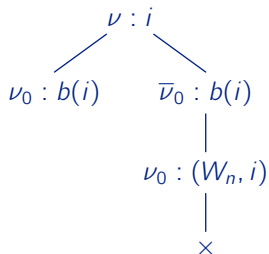
and the winner is ...

Theorem

SST cannot p -search-simulate KEM.

Lemma

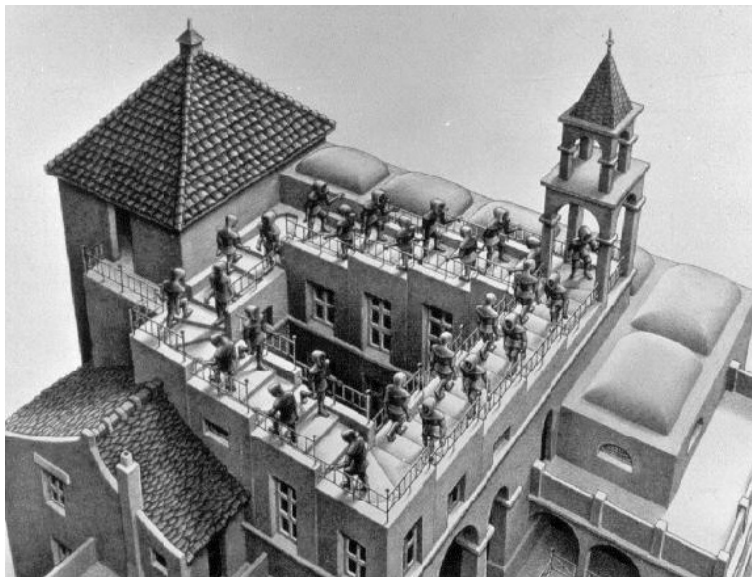
The rule ν_B is a derived rule in KEM, and it can be derived in polynomial time.



Theorem

KEM p -search-simulates SST.

The longest journey begins with a single step



Does it matter?

Experimental results

- KEM faster than SST from $p \rightarrow (\square\diamond)^3 p$.

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- SST faster for formulas like $\diamond\diamond\diamond\square\square\square\diamond p \wedge \diamond\diamond\square\diamond\square\neg p$.

Challenge

Free beer to the first 5 who can give plausible and natural readings of $p \rightarrow (\square\diamond)^7 p$ and $\diamond\diamond\diamond\square\square\square\diamond p \wedge \diamond\diamond\square\diamond\square\neg p$

Beyond Standard Modal Logic I

- KEM covers all 15 basic modal logics (Artosi, Benassi, Governatori, and Rotolo 1998).

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- Non normal modal logic: adding constraints on substitution of variables: substitution injective on a tree for regular logics, injective on a branch for monotonic logics (does not hold for classical logic, loose interpretation of the labels). Constants are mapped to themselves only if they are the results of a unification (Governatori and Luppi 2000).

Beyond Standard Modal Logic II

- conditional logics: $A > B$ understood as $[A]B$. Labels indexed by formulas (conditions on formulas on top on structural conditions on labels for unifications). Thus the label $W_1^{A \wedge B}, w_1$ represent the selection function of w_1 for the proposition $A \wedge B$. (Artosi and Governatori 1998, Artosi, Governatori and Rotolo 2002).

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- Exotic logics (Jones Pörn 1985): labels are first class citizens. Inference conditions for them (Artosi, Governatori and Sartor 1996, Governatori 1996, 1997).

$$\begin{array}{c}
 \text{Exc} \frac{A : (W^s, i) \quad A : (W^d, j)}{A : (W, [i, j] \sigma_{JP})} \quad \text{LPNC} \frac{A : i^s \quad B : i^d}{\times} \\
 \\
 \text{LPB} \frac{}{A : i^s \mid B : i^d} i \text{ restricted} \quad \frac{\Box A : i \quad \neg A : j}{\Box A : k^s} [i, j] \sigma_{JP} = k \\
 \neg A : k^s
 \end{array}$$

So how do you choose your tableaux system?

- 1 Relative complexity
- 2 Expressive power, logic coverage, extensibility
- 3 It is your pet system
- 4 You want to spend the next two years to develop a yet another labelled tableaux
- 5 You don't understand the other systems

Questions?



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